

Development Support

The Open Workshop hosts and supports both young talents and junior professionals during the development phases of projects such as short films, feature films, TV shows, games, installations and more.

Workstations, all necessary equipment, materials and more are provided. In some cases, for Danish projects or projects anchored in Denmark, this includes either a cash grant of up to 20.000 DKK or the equivalent in salaries for crewmembers.

An important aspect of this specific support scheme is the advice and professional consulting offered towards securing further development and then production funding for the projects, both by the Open Workshop producer and by external experts, amongst others from regional (Den Vestdanske Filmpulje) and state film funds (the Danish Film Institute, New Danish Screen)

In the case of such projects, it is a clear goal for the Open Workshop to see them taken on, financed and produced by one or several Danish and/or European production companies.

Production Support

The Open Workshop can also be home to larger parts of productions or their entirety, mostly for short films or music videos but also for various other projects such as graphic novels and books, installations, games, web or mobile content, etc.

When supporting projects within this range, the Open Workshop addresses:

- Young talents (ages 22-28), who are given the chance to make a personal but also their first professional film or other project after they graduate from school and before they enter the industry full-on
- Professionals (ages 28 to max. 35), who can take a breath and a break from their careers to make the film or other project that has been simmering inside them

Finally, the Open Workshop can also financially support (max. 20.000 DKK) external productions by Danish studios, as long as the directors are young talents/professionals.

At the end of your residency

Open Workshop completion form

Open Workshop retains no rights to your project, except self-promotion rights. This is also listed in the contract you make with OW upon entering the workshop. This means that OW is allowed, as long as it is agreed with the rights holder, to use stills from the project, trailers or other material from the film on the OW web page or on OW's social media outlets.

Furthermore, OW is funded by Filmtalent/The Danish Film Institute and Viborg Kommune, and every year we report to our funding bodies all the wonderful, creative projects being developed and produced in the workshop. For these yearly reports, and to make sure OW continues to receive funding, we need descriptions of the different projects, bios of the



artists themselves, stills and statistics.

When you have finished your residency in Open Workshop or are close to finishing, please fill out this online residency completion form:
<https://form.jotform.com/80361179104956>.

Open Workshop logos

Since Open Workshop is supporting the development or production of your project, you will need to credit OW in your finished project. You can find the logo [here](#)

Should you need the logo in a different version or colour, please contact the OW staff.

"Supported by" text

When crediting Open Workshop in your project please use the following phrase:
"Supported by the Open Workshop department of The Animation Workshop"

